

# SPECIAL PROGRAMS



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rchery is one of the many shooting sports that Scouts can partake in during their week at Camp Old Indian.

Camp Old Indian offers a variety of special programs during the week for youth and adults. Included are opportunities such as “free” activity time, Morning and Twilight activities, campwide events and campfires, Order of the Arrow, outings, camping, leader training sessions, and more. This section of the *Leader’s Guide* will discuss the following special opportunities available:

1. Youth Opportunities
2. Adult Opportunities
3. Opportunities for All Ages.

### Youth Opportunities

#### Totin’ Chip & Firem’n Chit

Totin’ Chip and Firem’n Chit BSA will be offered by the Scoutcraft and Pathfinder Departments to interested Scouts. Listen for class times to be announced.

#### Camp-Wide Activities

Senior Patrol Leaders should sign their troop to participate in these games and activities at either the Leader Crackerbarrel Sunday night or at the SPL meeting Monday after lunch:

- Volleyball tournaments
- Patch Trading
- Nature Wide Games
- scavenger hunts
- SPL/Staff Softball
- Frisbee Tournaments
- patrol activities
- picnics

### Adult Opportunities

#### Youth Protection Training

Required of all BSA leaders every 3 yrs. Pocket training certificate given.





### **Standard First Aid**

Offered most weeks to adults. Cost TBA. Sign up at Leaders' Crackerbarrel on Sunday.

### **Safe Swim/Safety Afloat Certification**

Required of all leaders every 2 yrs for units taking part in unit swims or boating events. Pocket training certificate given upon completion.

### **Climb On Safely**

This BSA orientation course is required of adult leaders every two years if taking part in a unit climbing or rappelling activity.

### **Overnighters**

Adults are invited and requested to participate in Pathfinder and Merit Badge overnights. Please listen for more information.

### **Other Activities**

Adults can look forward to other activities as follows:

- Primitive Golf tournament Friday after lunch
- Horseshoes
- Staff/SM Softball game
- First Class Leader program, and more.

## **Opportunities for All Ages**

### **Scoutcraft/Pathfinder**

#### ***Old Indian Hike***

Scouts and leaders can participate in the traditional hike up Old Indian Mountain. The time and day will be announced. The Hike will take about 1 1/2 hours to complete. Bring personal canteen and good shoes or boots.

#### ***Wilderness Survival MB Overnights***

The overnights will be held Tuesday each week, weather permitting, for Scouts in these merit badge classes. The group will leave promptly at 7:00 PM from the Scoutcraft area. Leaders are requested to attend.

### **Aquatics**

#### ***Free Swim***

Youth and leaders may swim only during 6th period free swim. Youth and leaders may row, canoe, swim, or snorkel during twilight.

#### ***BSA Lifeguard***

BSA Lifeguard is an all-day, week-long training program in aquatics and lifesaving. Both youth 14+ and adults who are strong swimmers may participate at no extra charge. Adults with previous certification may be allowed to complete the lifeguard program in a half-day format with the director's approval. If interested, speak with the director. Certification lasts for three years. Sign-up at the waterfront at 9 AM Monday morning. Acceptance into the course is subject to the approval of the Aquatics Director. Participants may want to bring extra sunscreen.

### ***Mile Swim and Snorkeling***

Campers and leaders may work on Mile Swim or Snorkeling BSA. Mile swim is offered at Twilight and requires swimming practice sessions every day. If an evening is missed, it must be made up the following morning. Snorkeling times will be announced. Pocket cards will be issued. Listen for more information.

### **First Aid Opportunities**

CPR will be offered to youth and adults most weeks at a cost of \$5-\$10. Certification will be either American Heart or the Red Cross. First priority is given to Scouts in BSA Lifeguard and Lifesaving merit badge. Times and locations will be announced during the week.

### **Free Shoot at Field Sports**

Field Sports will offer free shoot during sixth period and Twilight. There's no charge for rifle or archery, but shotgun costs \$2.00 per five shots. Twilight is extended Monday an extra 30 minutes. Rifle is \$.25 for five shots.

### **Science & Ecology**

The Nature lodge will be filled with various animals and interesting displays that teach Scouts to enjoy science. Staff will provide an in-depth look at the camp's environment and instill an appreciation for nature.

### **Wednesday Visitors Activities**

Parents and family members are invited to camp each Wednesday after 5:00 PM to watch the Formal Retreat Ceremony and Campfire program. Visitors are encouraged to bring a picnic supper, or camp will serve meals at a cost of \$5.00 per person with prior arrangement. The campfire program begins at 8:00 PM in the amphitheater and features the O.A. Callout Ceremony and an exciting American Indian Dance Pageant. Transportation to the Amphitheater will be provided from the Trading Post for those who need assistance.

### **Friday Afternoon Troop and Patrol Games & Activities**

On Friday Afternoon, units will take part in competitions and games beginning with Aquatics, and followed by Scoutcraft, Field Sports, and others. Senior Patrol Leaders will sign up for these at the Monday SPL meeting.

### **Twilight Activities**

Every evening from 7:00 to 8:00 PM (except Wednesday) Twilight activities are offered. Check the schedule in this guide and listen for more information.

### **Twilight Programs**

#### **Aquatics**

Mile Swim  
Snorkeling

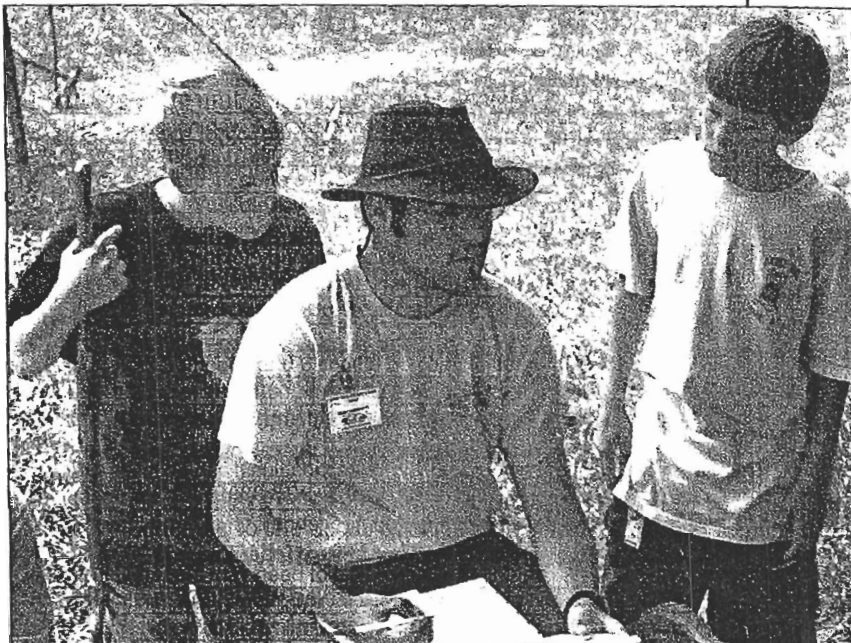
Quarter-mile added daily until mile completed.  
This is a one-day certification. Times TBA.

#### **Science & Ecology**

Nature Trail Hike

Must sign up for day at Leader's Crackerbarrel.  
Available Mon., Tues., and Thurs. if signed-up.

**E**ach Scout receives a specialized advancement form for each of the classes he takes, showing all requirements completed and any to be done at home.



### **Order of the Arrow in Camp**

The Order of the Arrow is Scouting's brotherhood of honor campers. The Atta Kulla Kulla Lodge, Order of the Arrow, was founded at Camp Old Indian in 1940. Since then, its customs and traditions have added immeasurably to the pageantry of Camp Old Indian.

### ***OA Crackerbarrel***

The OA crackerbarrel offers food and fellowship to all members of the Order. Guest lodge members are always welcome. The time and location of the OA crackerbarrel will be announced at the Sunday Leaders' meeting.

### ***National Policy Regarding OA Ceremonies***

Youth and adults elected into [the Order] have earned the exclusive privilege of learning ... concepts aimed at developing leadership abilities through a safeguarded ceremonial induction. The Order's ceremonies are not public nor are they in any way meant to be a social affair. Although the content of the ceremonies are private, they were written to avoid offending any religious belief and have received the approval of religious leaders. The ceremonies are true to Scout tradition and within the spirit of the Scout Oath and Law. (From *Order of the Arrow Handbook*.)

**LEADERS:** Please advise non-OA members including parents, adults, and other leaders regarding OA ceremonial policy: Ordeal and Brotherhood Ceremonies are not open to non-members! The Callout on Wednesday and the "Tap-Out" are the only public recognition ceremonies. The National Policy prohibits non-members from viewing OA ceremonies. Please discuss with the OA Lodge Advisers any questions about ceremonial policy procedure. Camp will adhere to National policy regarding OA ceremonies.



### ***Dance Pageant and Callout Ceremony***

Those candidates who were elected to the Order will be recognized at the Wednesday night American Indian Dance Pageant.

### ***“Tapout” Ceremony***

The Atta Kulla Kulla Lodge “Tapout,” held Thursday evening at 9:00 p.m., is a beautiful ceremony set on the camp waterfront. Units should meet at the Activity Building at 8:30 PM. Candidates should meet with gear at the flagpoles. All those in camp are required to attend this important event. More details will be provided at the Sunday Leaders’ meeting.

### **Troop Outings**

#### ***Whitewater Rafting***

Rafting on the French Broad or Nantahala River proves to be an exciting activity for your Scouts. Camp will arrange expeditions for \$20.00/person. The raft fee includes all equipment and a bag lunch. Units not in camp will pay an additional \$5.00 for each meal provided. Troops must provide their own transportation. Merit badge instructors will work with Scouts to complete missed work if notified in advance. For more information, contact the High Adventure Director. Units that would like to plan a rafting trip the Saturday before or after their week at camp should contact the Camp Director at least two weeks in advance to make arrangements.

#### ***Inner-Tubing***

Troops may elect to spend a fun-filled afternoon tubing down the Green River in Saluda, North Carolina. The river is only 30 minutes away, and tubes may be rented there for a small fee. Troops must provide their own transportation. As with all BSA aquatics activities, troops should provide life jackets and qualified aquatics supervision. Merit badge instructors will work with Scouts to complete missed work if notified in advance. For more information, contact the High Adventure Director or Camp Ranger.



**F**irst Aid is one of the many life skills that Scouts can learn at Camp Old Indian.

Scouts also have an opportunity to take Emergency Preparedness and Wilderness Survival.